
Ian S. Washington

Computer Scientist

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GitHub: <https://github.com/JesterlyKing>

EDUCATION

Michigan Technological University, Houghton, MI -

August 2022 - May 2026

- Pursuing a BS in Computer Science and a Master's in Cybersecurity(2027)
- 3.0 GPA

RELEVANT COURSES

- User Interface Design & Implementation
- Network Security
- Programming Languages
- Formal Models of Computation
- Team Software Project
- Computer Graphics

RELEVANT SKILLS

- Java
- HTML5
- CSS
- C++
- C
- Linux

EXPERIENCE

The Elements Store - *Front desk worker*

July 2024 - Current

- Acted as a primary liaison between residents and management
- Demonstrated high organizational skills through Restocking and routine checkups
- Provided customer service, addressing client inquiries

Multiple Games, Husky Game Development Creation -

Programmer/artist/Concept Designer

September 2023 - Current

<https://github.com/HuskyGameDev/2023f-team6>

- Led the conceptual design and technical implementation of character interaction systems for multiple team-based projects
- Facilitated cross-functional collaboration between artists and programmers
- Worked on and animated clips for the [trailer](#)
- Optimized project timelines

Career and Technical Education, Chicago Public Schools - *Website Programmer and Design Intern (paid)*

June 2019 - July 2019

- Delivered a fully functioning website from scratch within a one-month deadline.
- Managed project scope and stakeholder expectations
- Presented the website and explained the project implementation at a business conference